

Erik Melldahl _ CV

Date of birth: 1984-01-27

Nationality: Swedish

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Sweden

Education:

Master of Fine Arts - Transportation Design, (2011-2014)

MFA Thesis - *Maasaica, Designed Beyond Mobility (BMW)*

Umeå Institute of Design, Sweden

Industrial Design Introduction, (2010-2011)

Umeå Institute of Design, Sweden

Master of Science - Ergonomic design & Production, (2004-2010)

MSc Thesis - *Development of Daypack bag (Haglöfs)*

Luleå University of Technology, Sweden

Languages:

Swedish: Mother tongue

English: Proficient

German: Beginner

Experiences:

BMW AG, ED-21, (spring 2014)

Master of Fine Arts Thesis - *Maasaica - Designed Beyond Mobility*

BMW AG, ED-22, (spring 2013)

Internship - Designer, concept car benchmarking, concept development etc.

Bang & Olufsen Deutschland GmbH, (fall 2012)

Internship - Designer, CMF, concept development, designing for production etc.

BioResonator Good Eye AB, (summer 2011)

Consultant (self employed) - Designer for eye medical equipment, user testing, concept development etc.

Electroengine in Sweden AB, (summer 2010)

Design engineer - Engineering cooling system, battery packaging, designing for production etc. for electric concept vehicles.

Haglöfs Scandinavia AB, (spring 2010)
Master of Science Thesis - *Development of Daypack bag*
Supervised by Veryday (Ergonomidesign)

Teknik Information Krokomb AB, (summer 2008)
Technical illustrator - Illustrating instruction/maintenance manuals for
automotive industry and Swedish Defence Material Administration

SKF Sweden AB, (2006-2007, winter 2007, summer 2008)
Internship - Engineer, Process operator, Total Productive Maintenance (TPM/5S)

Skills:

2D:

Pencil, Markers, Wacom, Adobe Photoshop, Sketchbook Pro...

Model building:

Rapid prototyping, foam, industrial clay, wood, textile, welding, painting...

CAID:

Autodesk Alias Automotive (Advanced modeling)
Rendering, High quality surfacing, Rapid prototyping,
Animation, Reverse engineering

Autodesk Maya (Basic modeling)

CAD:

PTC Pro/E (Advanced modeling)
Siemens NX (Advanced modeling)
Ideas (Basic modeling)
Solidworks (Basic modeling)
ArchiCAD (Basic modeling)

Other:

Illustrator, InDesign, Premier, After Effects, IsoDraw,
Hypershoot/Keyshot/Showcase, SketchUp etc.